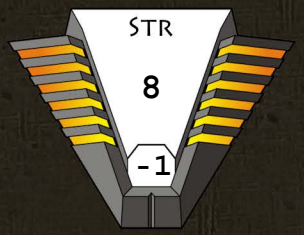
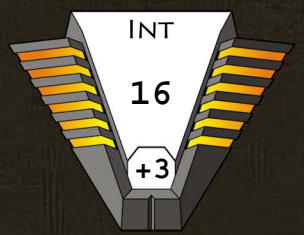
Character Name	Player Name	Campaign
Jennar	bigmc3	

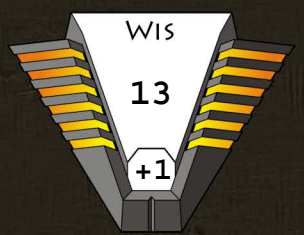
Race	Origin	Class	Rank	HD
Tok'Ra	Lunar/Military	Scientist	1	D8













Skills

☐	+3	Acrobatics (Dex)
☐	+1	Animal Handling (Wis)
☐	-1	Athletics (Str)
☑	+3	Culture (Wis)
☐	+0	Deception (Cha)
☐	+3	Engineering (Int)
☐	+3	History (Int)
☐	+1	Insight (Wis)
☐	+0	Intimidation (Cha)
☑	+5	Investigation (Int)
☐	+1	Medicine (Wis)
☑	+5	Nature (Int)
☑	+3	Perception (Wis)
☐	+0	Performance (Cha)
☐	+0	Persuasion (Cha)
☐	+3	Pilot (Dex)
☑	+5	Science (Int)
☐	+3	Sleight of Hand (Dex)
☐	+3	Stealth (Dex)
☐	+1	Survival (Wis)

Hit Points	Determination
22	5

Prof Bonus	Initiative	Moxie
+2	+3	+3

Armor Class	AC
19	Jaffa Helmet

Speed	Death Saves
6m	Successes ○○○ Failures ○○○

Saves

☐	-1	Strength
☐	+3	Dexterity
☐	+1	Constitution
☑	+5	Intelligence
☑	+3	Wisdom
☐	+0	Charisma

Condition

- ◉ Normal
- ○ Disadvantage on Ability Checks
- ○ Speed Halved
- ○ Disadvantage on Attack Rolls and Saving Throws
- ○ Hit Points Maximum Halved
- ○ Speed Reduced to 0
- ○ Death

Ammo Weapon 1	Ammo Weapon 2
15	0

Ammo Weapon 3	Ammo Weapon 4
0	50

Attack Name	To Hit	Damage	Range	Reload	Special
Beretta M9	+5	1d6+3	50/100	15/1	
Combat Knife	+5	1d6+3	M	-	finesse
C4	+5	1d10+3	?		?
FN P90	+5	1d10+3	200/180	50/1	

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Racial Abilities

Int +2

Synergistic Symbiote (adv on mental save 1/Wis bonus)

Regeneration (fully healed during long rest)

Feats

Discovery Feat Level 1
  Biologist - spend Eureka points to heal 1d6 on self or nearby person

Class Abilities

Eureka Points
  gain 1 for each failed Int Wis check
  spend 1 for adv on Int Wis check
  start mission with 1

Equipment

Research Kit
  vials, beakers, a burner, portable microscope, etc.) these kits are invaluable to the scientist's mission. Each research kit must be designed for one chosen scientific field. The kit provides the user with advantage on Intelligence (Science) checks with the chosen field.

- Tactical Vest
- 3 Uniforms
- TACCOM
- Flash Light
- Water Purifi er
- Fitration Mask
- Multi-tool
- Personal First Aid Kit
- Climate Clothing
- Combat Tent

Proficiencies

Light armor
Sidearms
Common Weapons
Explosives

Research Kit
Translator

Notes

Lunar
  +1 Dex
  adv on astronomy related Int checks incl stargate

Military
  +3HP
  gain longarms proficiency