

- ☐ _____ ACROBATICS (DEX)
 - ☐ _____ ANIMAL HANDLING (WIS)
 - ☐ _____ ATHLETICS (STR)
 - ☐ _____ CULTURE (WIS)
 - ☐ _____ DECEPTION (CHA)
 - ☐ _____ ENGINEERING (INT)
 - ☐ _____ HISTORY (INT)
 - ☐ _____ INSIGHT (WIS)
 - ☐ _____ INTIMIDATION (CHA)
 - ☐ _____ INVESTIGATION (INT)
 - ☐ _____ MEDICINE (WIS)
 - ☐ _____ NATURE (INT)
 - ☐ _____ PERCEPTION (WIS)
 - ☐ _____ PERFORMANCE (CHA)
 - ☐ _____ PERSUASION (CHA)
 - ☐ _____ PILOT (DEX)
 - ☐ _____ SCIENCE (INT)
 - ☐ _____ SLEIGHT OF HAND (DEX)
 - ☐ _____ STEALTH (DEX)
 - ☐ _____ SURVIVAL (WIS)

- ☐ _____ STRENGTH
 - ☐ _____ DEXTERITY
 - ☐ _____ CONSTITUTION
 - ☐ _____ INTELLIGENCE
 - ☐ _____ WISDOM
 - ☐ _____ CHARISMA

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- NORMAL**
- DISADVANTAGE ON ABILITY CHECKS
- SPEED HALVED
- DISADVANTAGE ON ATTACK ROLLS AND SAVING THROWS
- HIT POINTS MAXIMUM HALVED
- SPEED REDUCED TO 0
- DEATH

AMMO
WEAPON 4

RACIAL ABILITIES

FEATS

CLASS ABILITIES

EQUIPMENT

PROFICIENCIES

NOTES