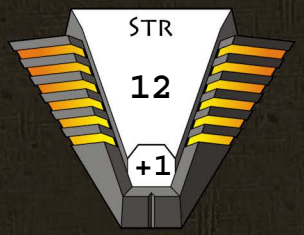
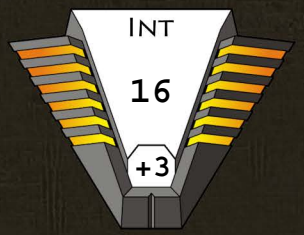
Character Name	Player Name	Campaign
Eric Roth	Ryan Barnett	Lucas's Campaign

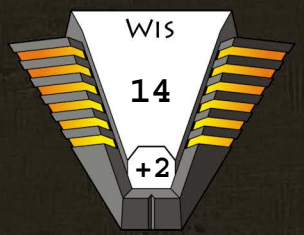
Race	Origin	Class	Rank	HD
Human - Earth	Urban - Military	Scientist		D

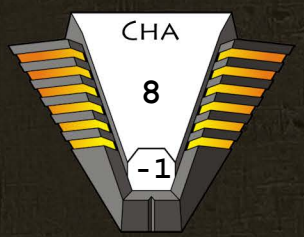












Skills

☐	+2	Acrobatics (Dex)
☐	+2	Animal Handling (Wis)
☐	+1	Athletics (Str)
☑	+4	Culture (Wis)
☐	-1	Deception (Cha)
☑	+5	Engineering (Int)
☐	+2	Insight (Wis)
☐	-1	Intimidation (Cha)
☑	+5	Investigation (Int)
☐	+2	Medicine (Wis)
☑	+5	Nature (Int)
☑	+4	Perception (Wis)
☐	-1	Performance (Cha)
☐	-1	Persuasion (Cha)
☐	+2	Pilot (Dex)
☑	+5	Science (Int)
☐	+2	Sleight of Hand (Dex)
☐	+2	Stealth (Dex)
☐	+2	Survival (Wis)

Hit Points	Determination
20	4

Prof Bonus	Initiative	Moxie
+2	+2	+3

Armor Class	Speed
10	6m

Death Saves

Successes ○=○=○

Failures ○=○=○

Saves

☐	+1	Strength
☐	+2	Dexterity
☐	+1	Constitution
☑	+5	Intelligence
☑	+4	Wisdom
☐	-1	Charisma

Condition

- ◉ Normal
- ○ Disadvantage on Ability Checks
- ○ Speed Halved
- ○ Disadvantage on Attack Rolls and Saving Throws
- ○ Hit Points Maximum Halved
- ○ Speed Reduced to 0
- ○ Death

Ammo Weapon 1	Ammo Weapon 2
0	0

Ammo Weapon 3	Ammo Weapon 4
0	0

Attack Name	To Hit	Damage	Range	Reload	Special
Short Blade - Combat Knife	+3	1d4-1	-		Finesse
Sidearm - Beretta M9		1d8	50/100	1 act	Pistol
Longarm - FN P90		2d6	200/180	1 act	

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Racial Abilities

+10 HP, +2 Intelligence, 2 skill proficiencies
Recovery: When you recover HP due to a short rest, regain an additional TD HP.
Galactic Seed: Gain Advantage on Deception/Persuasion checks made during first contact with any group not yet met visitors from another world.

Urban: +1 Intelligence
Melting Pot: Use your Cha instead of Wis when making culture checks.

Scholar: Gain any one armor or weapon prof: Long Arms
Drills: +1 HP per level

Feats

Hyper-Focus (MP 5) 1 Eureka Pt - add the tension die to an Int/Wis check. May declare this use after learning the result of the roll.

Class Abilities

Eureka: Gain 1 Eureka pt on fail a Int or Wis check (Max = Int)
Spend 1 Eureka Pt to gain advantage on a Int or Wis check
Discoveries: Gain discovery FeatHyper-Focus

Equipment

Research Kit

Proficiencies

Light Armor, Common Weapons, Sidearms, Longarms
Explosives, Research Kit, Translator

Notes